



**Valencia County
Board of County Commissioners
Resolution 2024- 62**

**A RESOLUTION REQUESTING
EXTENSION OF THE 2023-2024 NEW MEXICO DEPARTMENT OF
TRANSPORTATION LOCAL GOVERNMENT ROAD FUND PROGRAM
AGREEMENT HW2-L300348**

WHEREAS, the Board of County Commissioners acted in its regularly scheduled meeting on September 18th, 2024 to extend the 2023/2024 Local Government Road Fund; and requests the New Mexico Department of Transportation (NMDOT) to accept the same; and

WHEREAS, it is the desire of the County Commission to prioritize road improvements based on road conditions, classification and the needs of its citizens; and

WHEREAS, the NMDOT has requested that Valencia County utilize all available funding sources at its discretion for County road improvements; and

WHEREAS, it is to the benefit of the citizens of the County for the County Commission to upgrade its road system, and endorse an aggressive Road Improvement Program; and

WHEREAS, Valencia County and the New Mexico Department of Transportation entered into a Cooperative Agreement for Control No. HW2-L300348 (SB) with a total project cost of \$286,964.00; Valencia County's proportional matching share will be 25% or \$71,741.00 and New Mexico Department of Transportation's share shall be 75% or \$215,223.00. Valencia County shall pay all costs which exceed the total amount of \$286,964.00.


NOW THEREFORE, BE IT RESOLVED, by the governing body of Valencia County that:

1. The County requests to extend Agreement HW2-L300348 by 1 year from the current reversion date of December 31, 2024 to December 31, 2025 to complete the intersection design for the North NM47 & NM263 (El Cerro Loop).

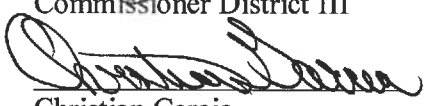
PASSED, APPROVED AND ADOPTED on this 18th Day of September 2024


Gerard Saiz,
Chair District I


Troy Richardson, Vice Chair
Commissioner District II


Morris Sparkman,
Commissioner District III


Joseph Bizzell,
Commissioner District IV


Christian Garcia
Commissioner, District V

Attest:


Mike Milam
Valencia County Clerk

